



BOYS' TOURNAMENT RULES

Standard IAHSAA rules apply except for the following :

LENGTH OF GAME:

- 3rd-6th will play two 14 minute stop time halves. 7th & 8th will play two 16 minute stop time halves.

RUNNING CLOCK:

- Clock will run if there is an 18 point lead in 2nd half when clock reaches the 8 minute mark. The clock will be continuous until lead gets under 12 points.

OVERTIME:

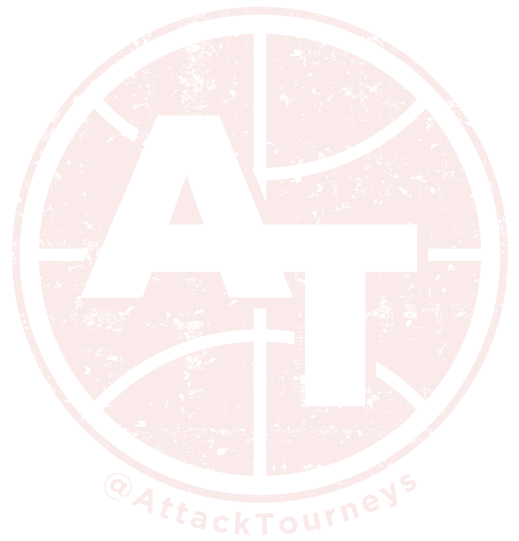
- 2 minute stop clock for 1st and 2nd overtime and 1 minute for any additional overtime.
- One 45 second timeout per overtime, no carryovers from regulation or between overtimes.

HALF TIME/WARM UP TIME:

- Halftime will last 2-3 minutes depending on scheduled game time.
- Pre-game warm up will last 3-5 minutes depending on scheduled game time.
- Times may get adjusted to keep schedule throughout the day.

TIMEOUTS:

- Four 45 second timeouts per game. No limit per half.

**FOULS/FREE THROWS:**

- 1 and 1 on 7th foul, NO DOUBLE BONUS.
- Free throws played on the release.
- 5 fouls per player.

PLAYING ON MULTIPLE TEAMS:

- Players CAN play on multiple teams IF the teams are in different divisions.

MISCELLANEOUS:

- Facilities open 1 hour prior to first game.
- Full high school rules for zones, presses, etc. No restrictions.
- Coaches may stand unless they receive a technical foul.
- If ejected, that coach or player will NOT be allowed to participate in the next game.
- Technical fouls result in 2 FTs plus ball.
- First team listed or on top of bracket is Home team and will wear light jersey.
- Each team will need to be prepared to supply a book keeper/clock operator for all games.
- All ages will use the 28.5 ball.

TIE BREAKER:

1. Head to Head
2. Point Differential (15 Max) with all games counting to determine places.
3. Fewest Pts Allowed (if point differential is a tie).